The Glass Room,

Data Detox Kit, and

Digital Enquirer Kit

Training-of-Trainers

TACTICAL TECH
Making sense of the digital

កម្ពុជាអាយស៊ីធីខែម
CAMBODIA ICT CAMP

Agenda:

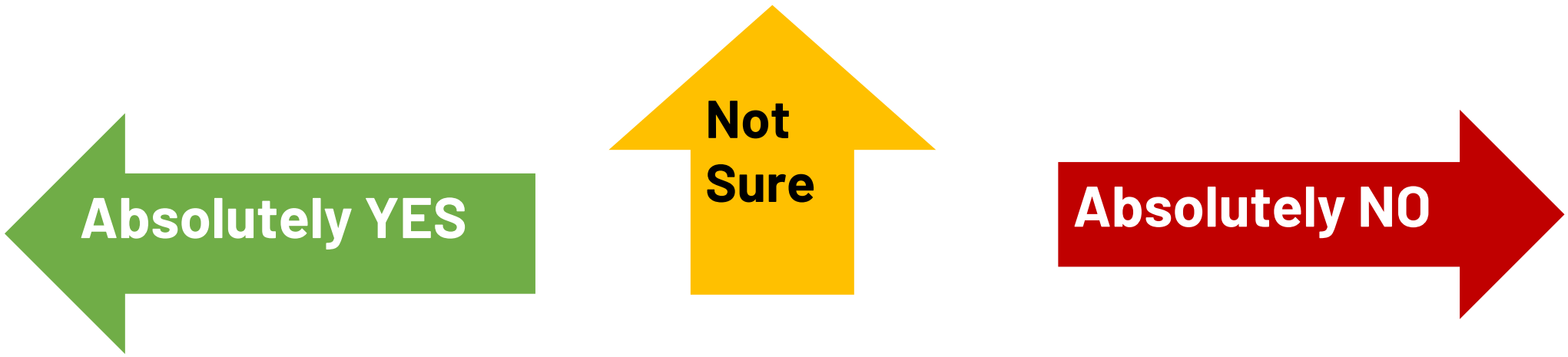
Part 1

1. Opening
2. Warm up
3. Introduction to Tactical Tech and projects
4. Explore: The Glass Room

Part 2

1. Explore: Data Detox Kit
2. Explore: Digital Enquirer Kit
3. Discussion about local contexts

Warm Up: Spectogram



I feel
in control of
my data online.

I feel concerned about misinformation.

Most people
think critically
about technology.

Technology
causes problems in society.

TACTICAL TECH

Making sense of the digital

Tactical Tech is an international NGO (est. 2003) that engages with citizens and civil-society organisations to explore and mitigate the impacts of technology on society.

Our vision is a world where digital technologies can contribute to a more equitable, democratic and sustainable society.

To enable this change, our mission is to investigate how digital technologies impact society and individual autonomy, using our findings to create practical solutions for citizens and civil society actors.

Current Projects...

Data and Politics

A research project that explores how political campaigns around the world are making use of personal data and what impact these methods have on the integrity of democratic processes.

ourdataourselves.tacticaltech.org/projects/data-and-politics/

What the Future Wants

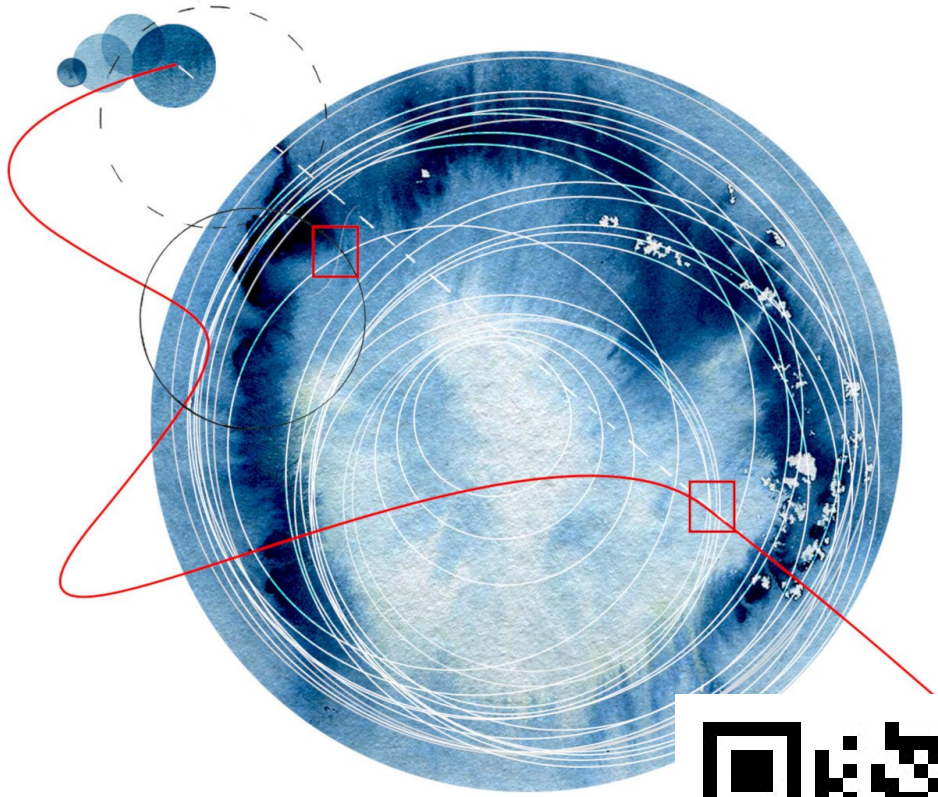
A youth initiative that aims to put young people in the driving seat of their digital futures through education, co-creation and capacity building.

theglassroom.org/youth/

Exposing the Invisible

A project about the techniques, tools and methods of digital and non-digital investigations.

Using activities, films, podcasts, guides and a bank of resources, Exposing the Invisible aims to encourage transparency and accountability and to make investigation accessible to everyone.



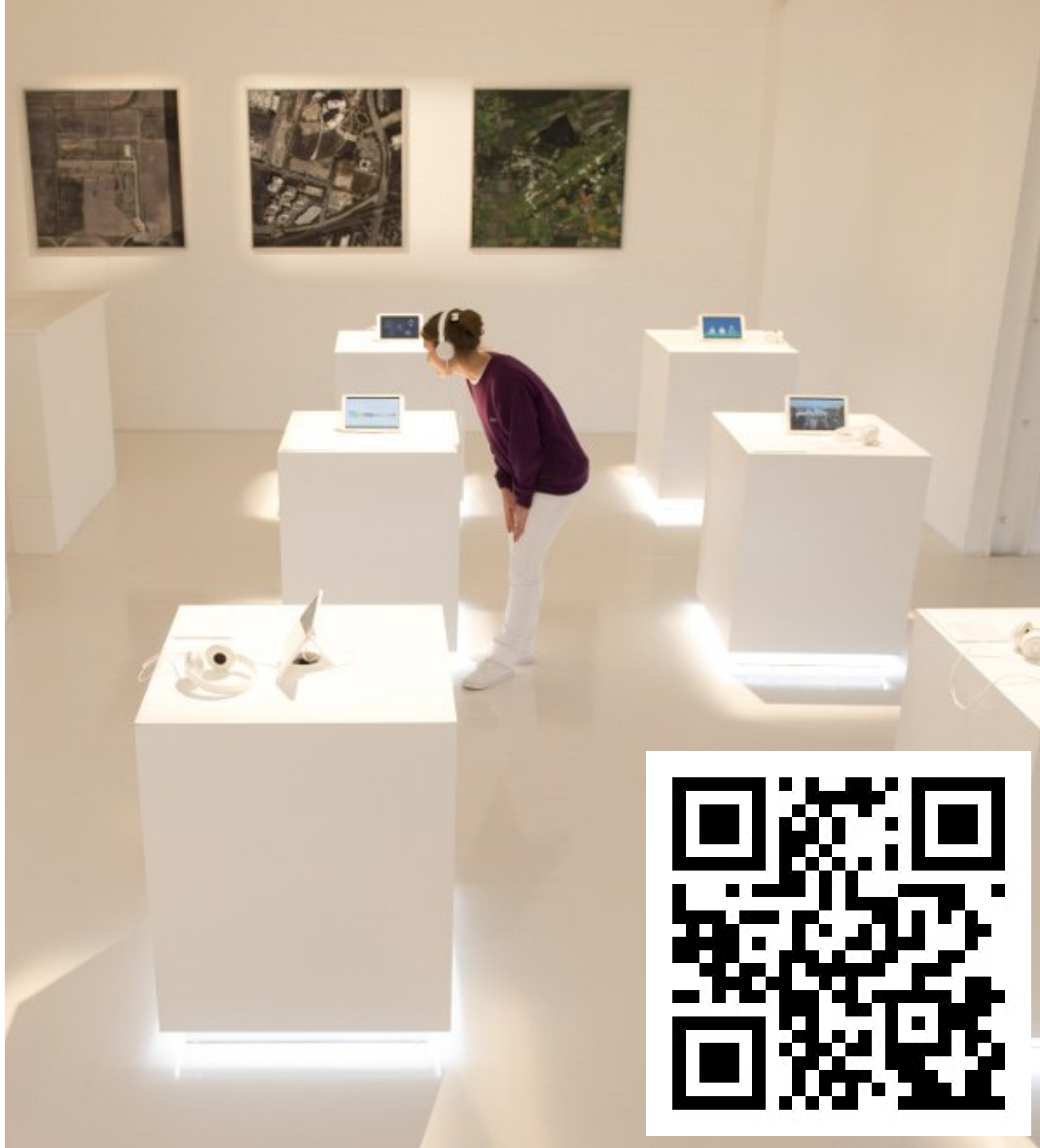
exposingtheinvisible.org

The Glass Room

The Glass Room

An interactive pop-up exhibition on data and privacy, raising public awareness about how digital technologies impact society.

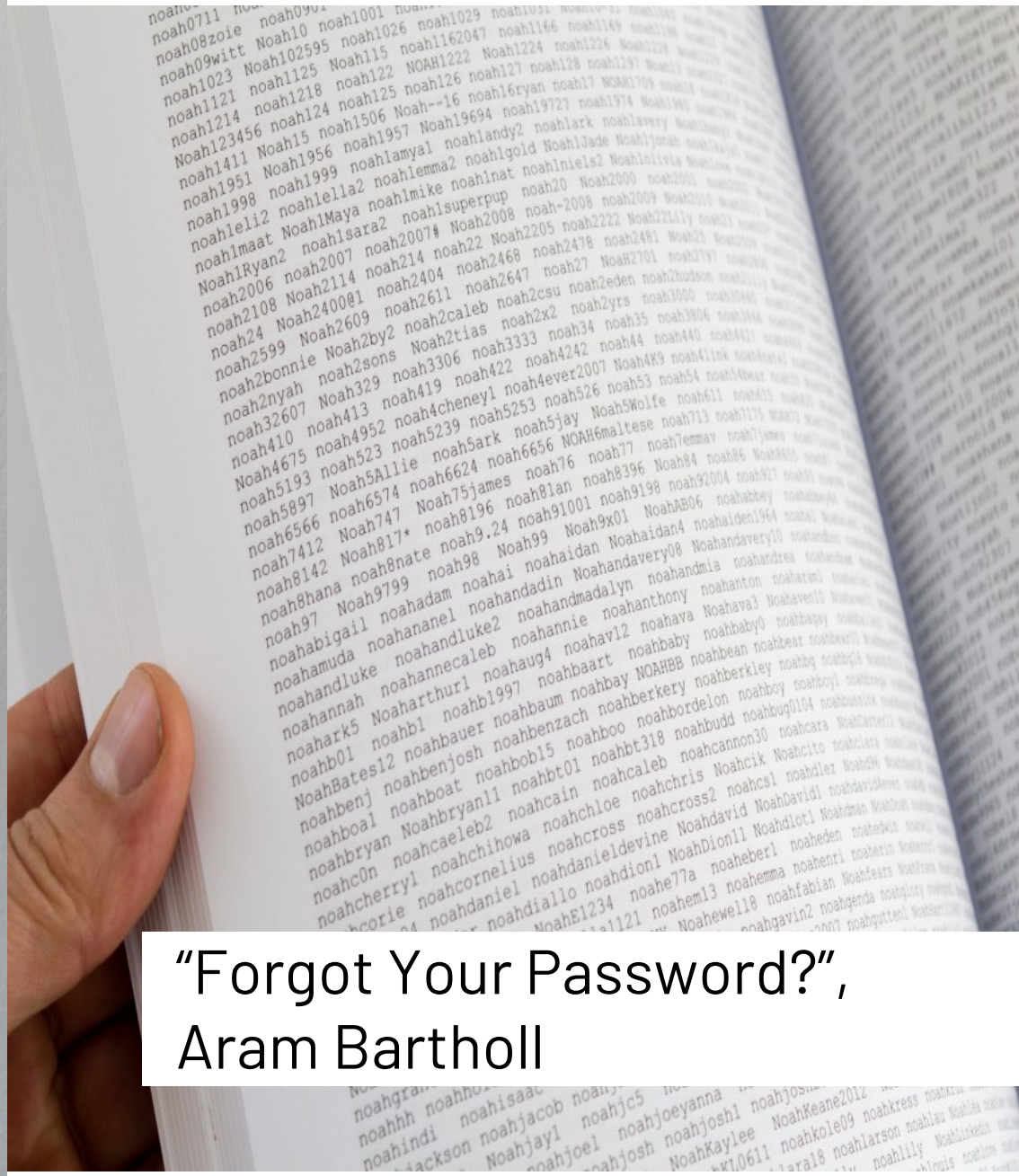
theglassroom.org



“White Room”
HKW, Berlin

"Google Society",
La Loma and Tactical Tech

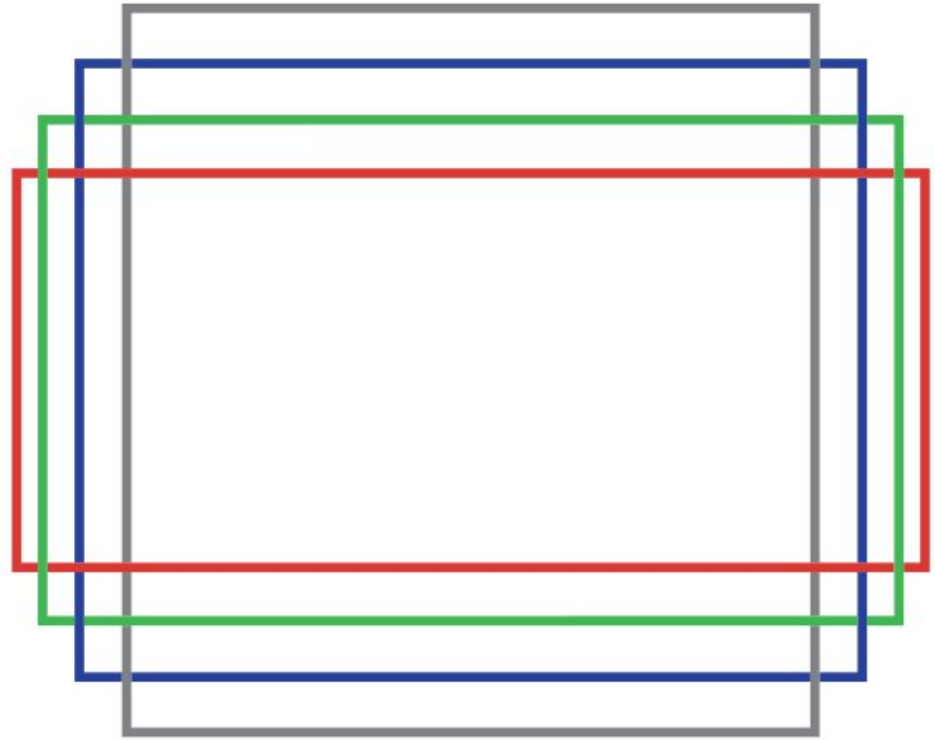
“Google Society”,
Tactical Tech & La Loma



“Forgot Your Password?”,
Aram Bartholl

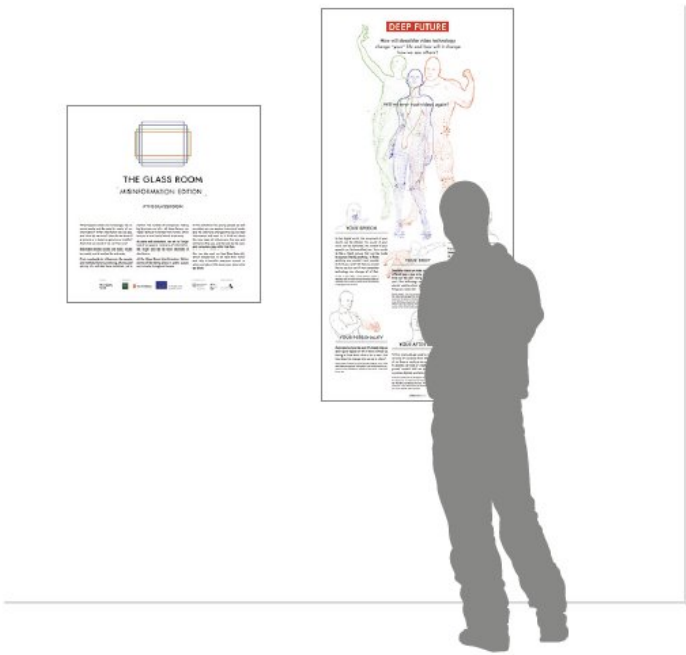
"Smell Dating",
Tega Brain and Sam Lavigne

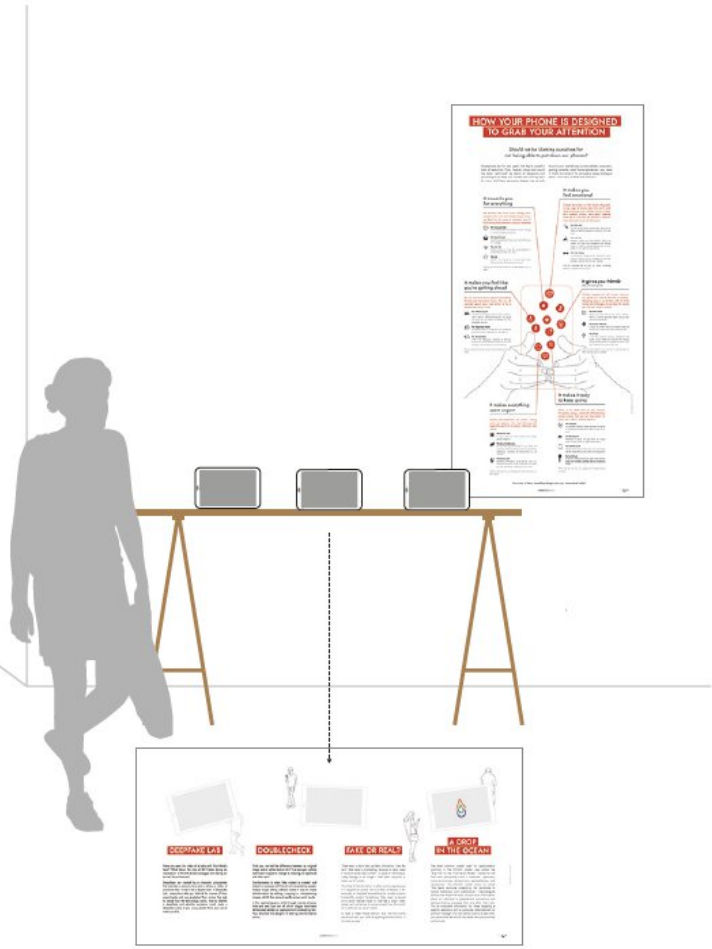
Glass Room Community Edition
IoT Edition

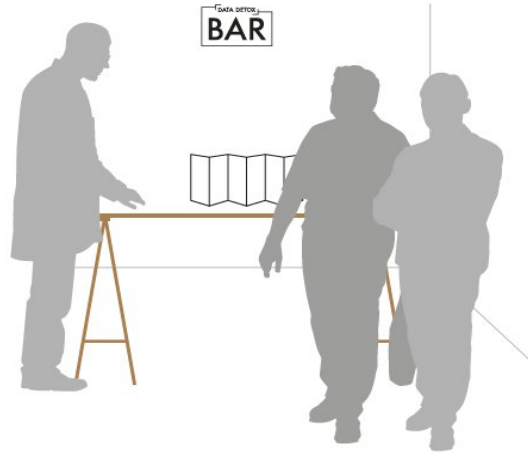


THE GLASS ROOM

MISINFORMATION EDITION







MISINFORMATION

Monaghan County Library, October 2020

Credits: Koper Library - Slovenia

Utena A. and M. Miškiniai public library, Lithuania, November 2020

CORE THEMES

1 **AUTHENTICITY**

2 **DESIGN & VISUAL**

3 **TECH DEPENDENCY**

CORE THEMES

1 **AUTHENTICITY**

2 **DESIGN & VISUAL**

3 **TECH DEPENDENCY**

Deepfake Lab

Unraveling the mystery around deepfakes.

01.
02.
03.
04.
05.
06.
07.
08.
09.
10.

Technical details | Visual flaws

The deepfake was exported with a resolution of 64 px. The lower resolution means it took less time to train the algorithm, because the model only had to learn how to create a low-resolution image. In close up face shots, the low resolution is evident.

Algorithm	SAEHD	Project reach
Dataset size		1400/2000 images
Iteration amount		100000/268000 times
Output resolution		64/128 pixels
Training time		8/63 hours

06. Target Choice

We've seen how the source is important in training the algorithm. What about the target video?

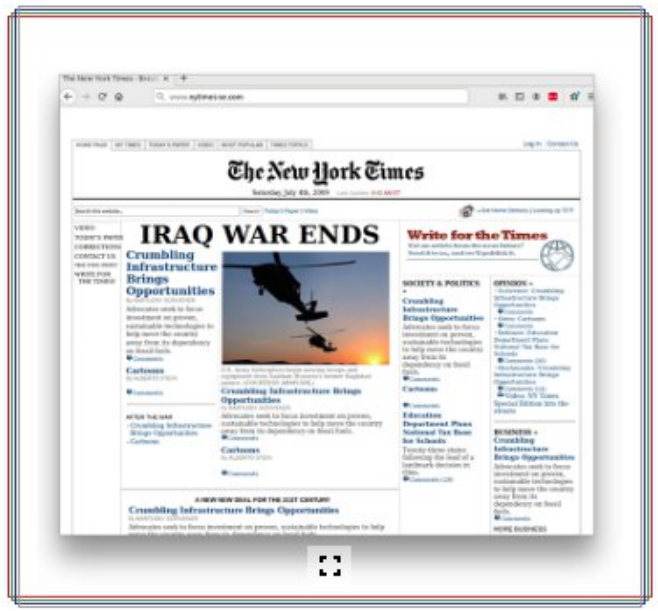
Even with a good source, it can be hard to create a deepfake. Indiana Jones contains chaotic shots. Compared to the cleaner videos we used before, the algorithm now has difficulty keeping up.

Harrison Ford

Andrej

Original target video: Indiana Jones and the Temple of Doom | Rope Bridge Fight

¿Cuáles de las siguientes portadas del New York Times son falsas?

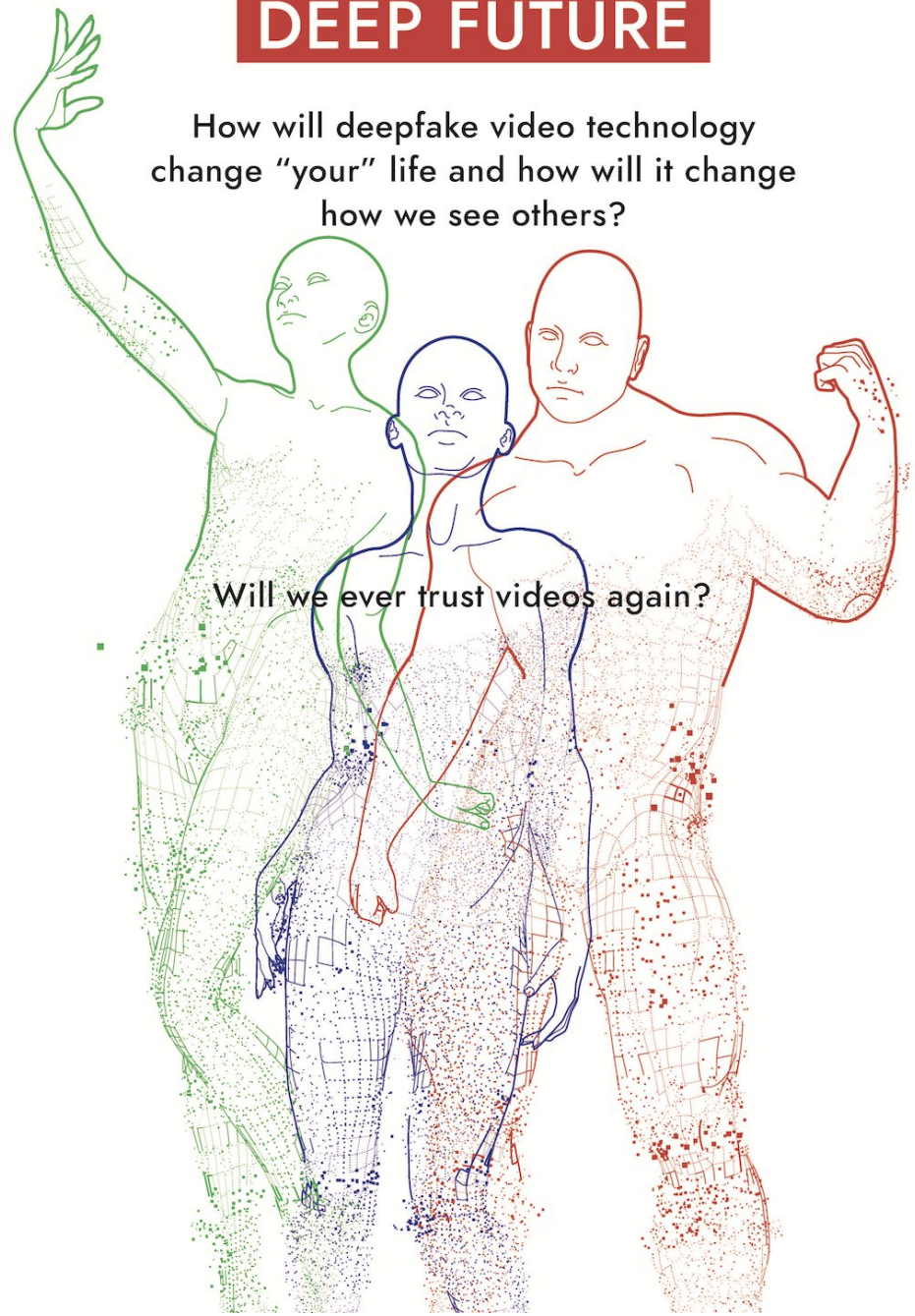


¡Selecciona una de las opciones de arriba!

Compruebe

DEEP FUTURE

How will deepfake video technology change “your” life and how will it change how we see others?



Will we ever trust videos again?

CORE THEMES

1 **AUTHENTICITY**

2 **DESIGN & VISUAL**

3 **TECH DEPENDENCY**

HOW YOUR PHONE IS DESIGNED TO GRAB YOUR ATTENTION

It makes you feel like you're getting ahead

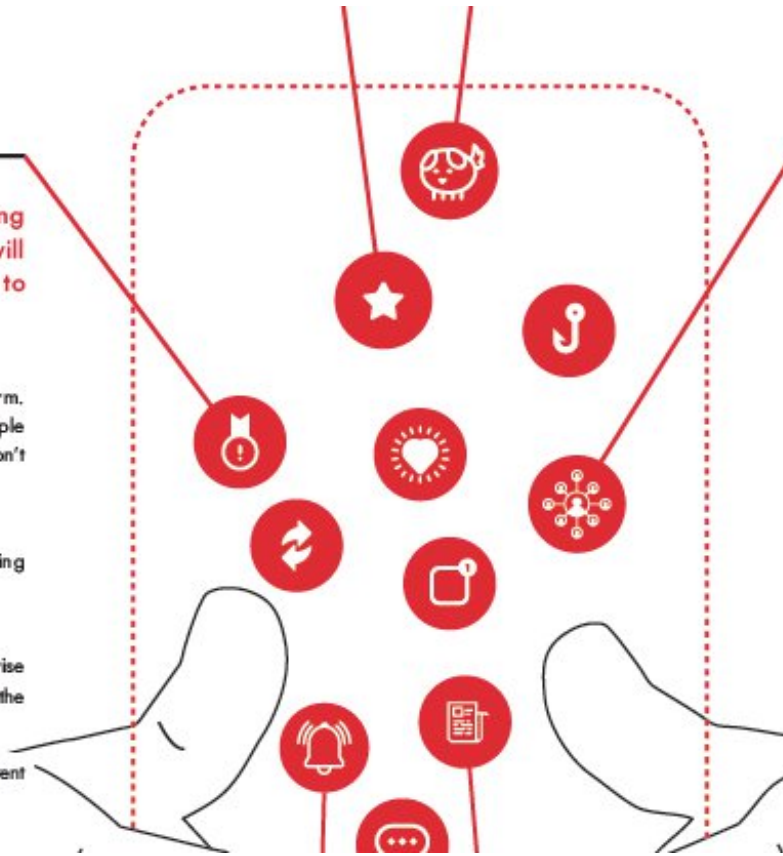
Do you want to be more popular? Quantifying friends and interactions means that you will naturally spend more time online to try to expand your social circle.

The Follower Count
A simple way to display popularity within a platform. Little is done to differentiate between real people you know and care about and people you won't remember tomorrow.

The Experience Meter
A progress count on social apps and role-playing games that shows a dedication to the platform.

The Boosted Post
Viral or not, reblogging, retweeting or otherwise having your content shared by others is one of the strongest ways to indicate social acceptance.

Do you remember the last time you shared something that went viral?



It gives you FOMO
(fear of missing out)

Whether hanging out with friends, online or in a game, you want to feel like you belong. Designing apps as social hubs, with all of the trends and challenges of everyday life, means you will want to get involved.

The New Trend
Setting new trends with an app, such as stickers, filters or rewards, generates higher sign-up rates and boosts popularity.

The Online Indicator
A visual cue to show others are available, ready and active online – even if that might not be the case.

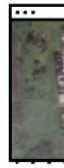
The Streak
A tool that measures ongoing engagement and loyalty. Longer streaks are rewarded with visibility and generate pressure to compete with others. Lose your streak and you have to start over.

Have you ever stayed on your phone too long because you didn't want to lose your streak?

doublecheck

Los detalles importan

VAMOS A JUGAR



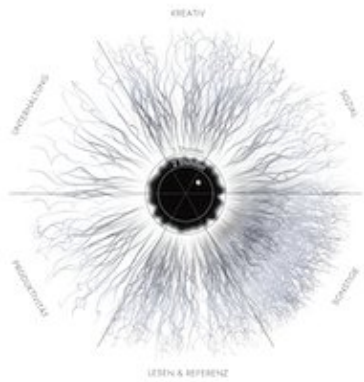
CORE THEMES

1 **AUTHENTICITY**

2 **DESIGN & VISUAL**

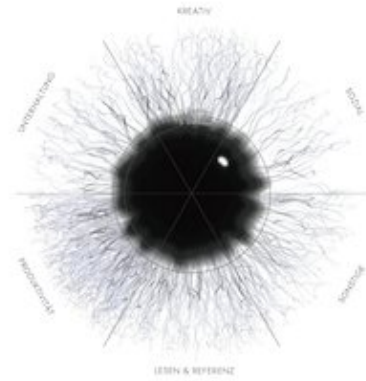
3 **TECH DEPENDENCY**

HOOKED

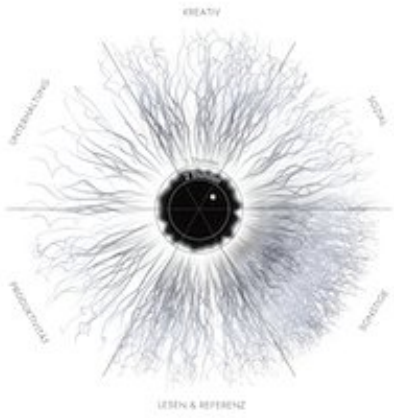


Unter 18

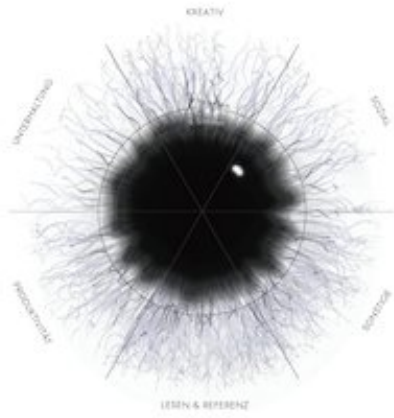
As a product of the information age, smartphones promote communication and make our lives more convenient. They have quickly become an "intimate companion", while sucking up more and more of our time. In the past, we assumed that addiction was mostly chemical, but now we know behavioural addiction is real: each day, people spend at least three hours on their phones. In 2019, Chinese netizens spent an average of 5.69 hours a day on their mobiles, a fivefold increase since 2017. This project aims to make people more aware of the time they spend on their phones, and encourage them to use them less.



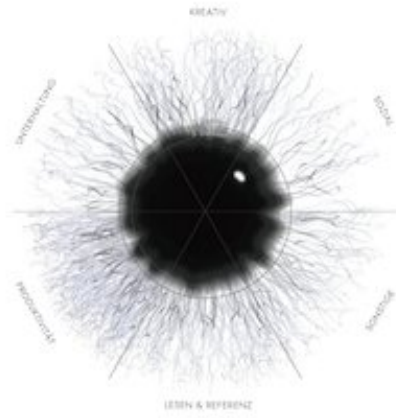
25–30



Unter 18



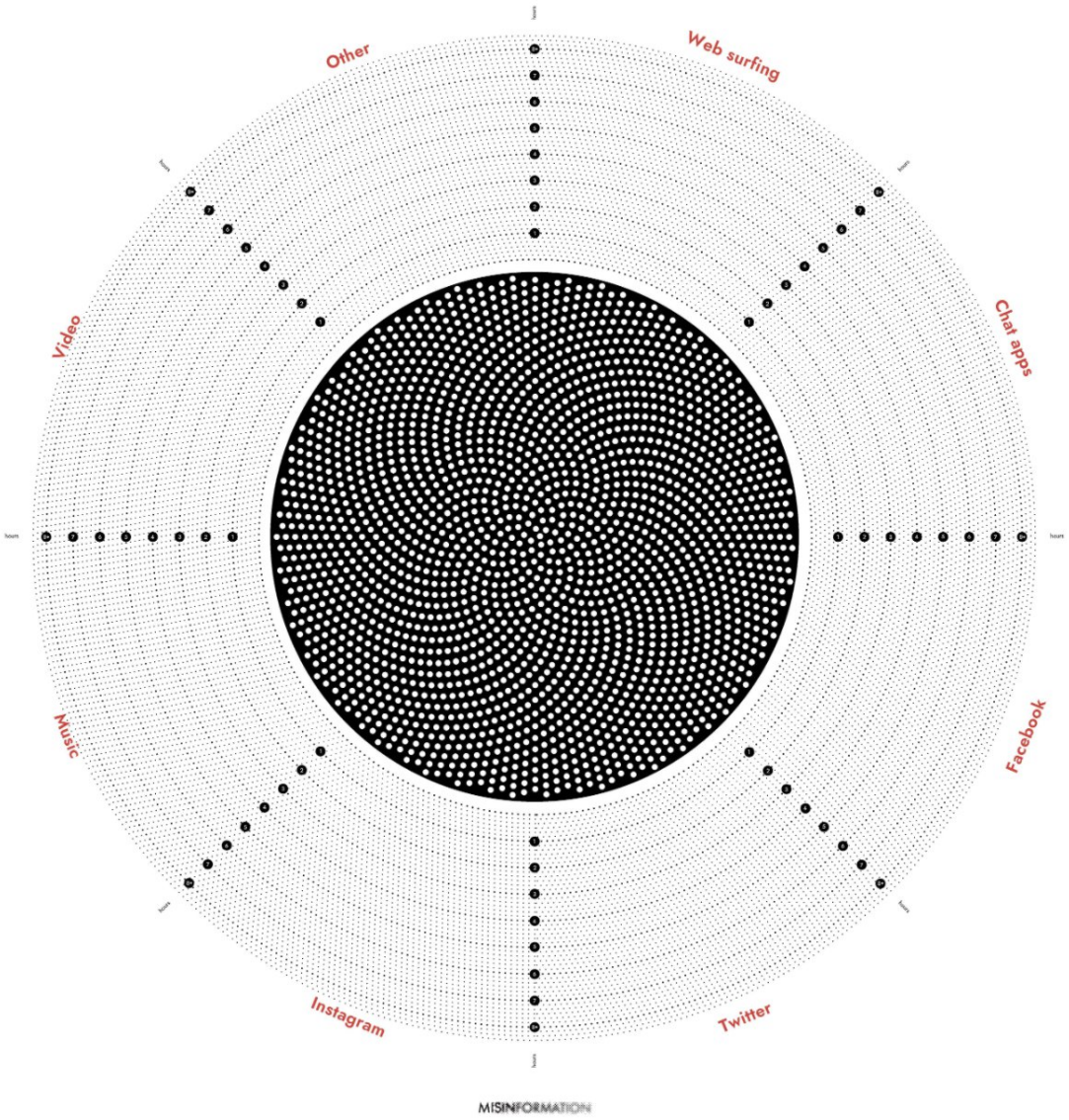
19–24



25–30

Download this poster (PDF)

ARE YOU HOOKED?



MISINFORMATION

Have you ever wondered how much time you spend on your mobile phone?

For most of us, our mobile phones are with us nearly all the time: either in our hands, in our pockets or by our bedside when we sleep. One recent study found that smartphone owners check their phone on average 58 times per day.*

Recent iPhones and Android devices have built-in apps that allow you to check how much time you spend on your phone. On this poster, you can add your own screen times – anonymously of course – alongside lots of other people's screen times, so we can all get a picture of how much we are attached to our phones.

How to find your Screen Time information:

Please note: These apps are only available on iPhone iOS 12 (September 2018) or later and on Android version 9 (August 2018) or later.

If you have an Android phone

1. Go to Settings, then to → Digital Wellbeing & Parental Controls. You'll see a big circle showing your viewing number for today.
2. Press on the circle and you'll get a different screen with a bar chart and today's date.
3. By the date, press on the left arrow to show your total screen time for yesterday – your last full day, and take a note of it.
4. Below the total you'll see a list of apps and the time used on each.
5. These steps show your daily usage. Multiply the time used on each app by 7, to find the weekly usage. (i.e. 30 min x 7 = 3.5 hours)

If you have an iPhone

1. Go to Settings, then to → Screen Time.
2. Go to → See All Activity.
3. At the top select "Week" view.
4. Start scrolling down and a banner will appear at the top with "This Week's" data
5. Click the left arrow to show "Last Week's" data.
6. Below the graph, under "Most Used", you'll see a list of apps and the time used on each.

Once you have found your screen time, take note of the time you spend in these categories:

Web surfing including Safari, Chrome, Firefox
Chat apps including WhatsApp, Telegram, Signal, Snapchat
Facebook
Twitter
Instagram
Music including Spotify, Apple Music
Video including YouTube, TikTok
Other

If you use different apps in the same category, for example lots of chat apps, just add them all up to get a rough number of hours and minutes.

Then on the poster:

1 Average Screen Time

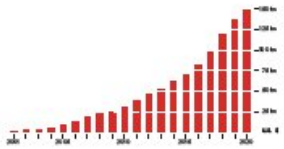
The centre circle – the pupil – shows the time spent on your phone on average in one day. Fill in the dots accordingly. For example, for 3.5 hours, fill in 3 dots and a half dot.

2 Specific Screen Time

The outer circle – the iris – is divided into categories. Starting at the outer edge of the pupil, draw a line towards the outside of the iris until you reach the number of hours used on that type of app (in a week)

* https://kommandotech.com/statistics/how-much-time-does-the-average-person-spend-on-their-phone/

GOOGLE SOCIETY

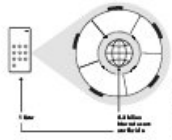


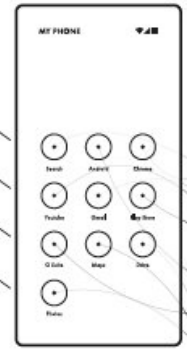
Google Revenue

Google's main source of income is the sale of ads, which they tailor and target to different users by leveraging the data they have on billions of users worldwide. This small infographic shows how much money Google made on ad sales between 2001 and 2021. What else Google gains from this business model besides monetization of users personal data?

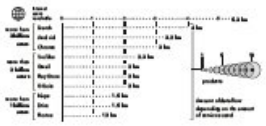
Our View

These are **Google's ten most popular apps** and services. Each of them has between one and four billion users. We use these popular Google tools because they make our lives more efficient, more accessible, more participatory, smarter, better connected, and more entertaining. Some people use only one app or service and some people use them all. Which ones do you use?



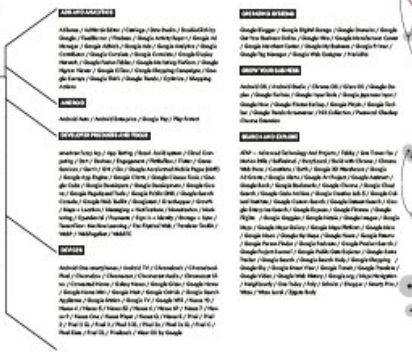


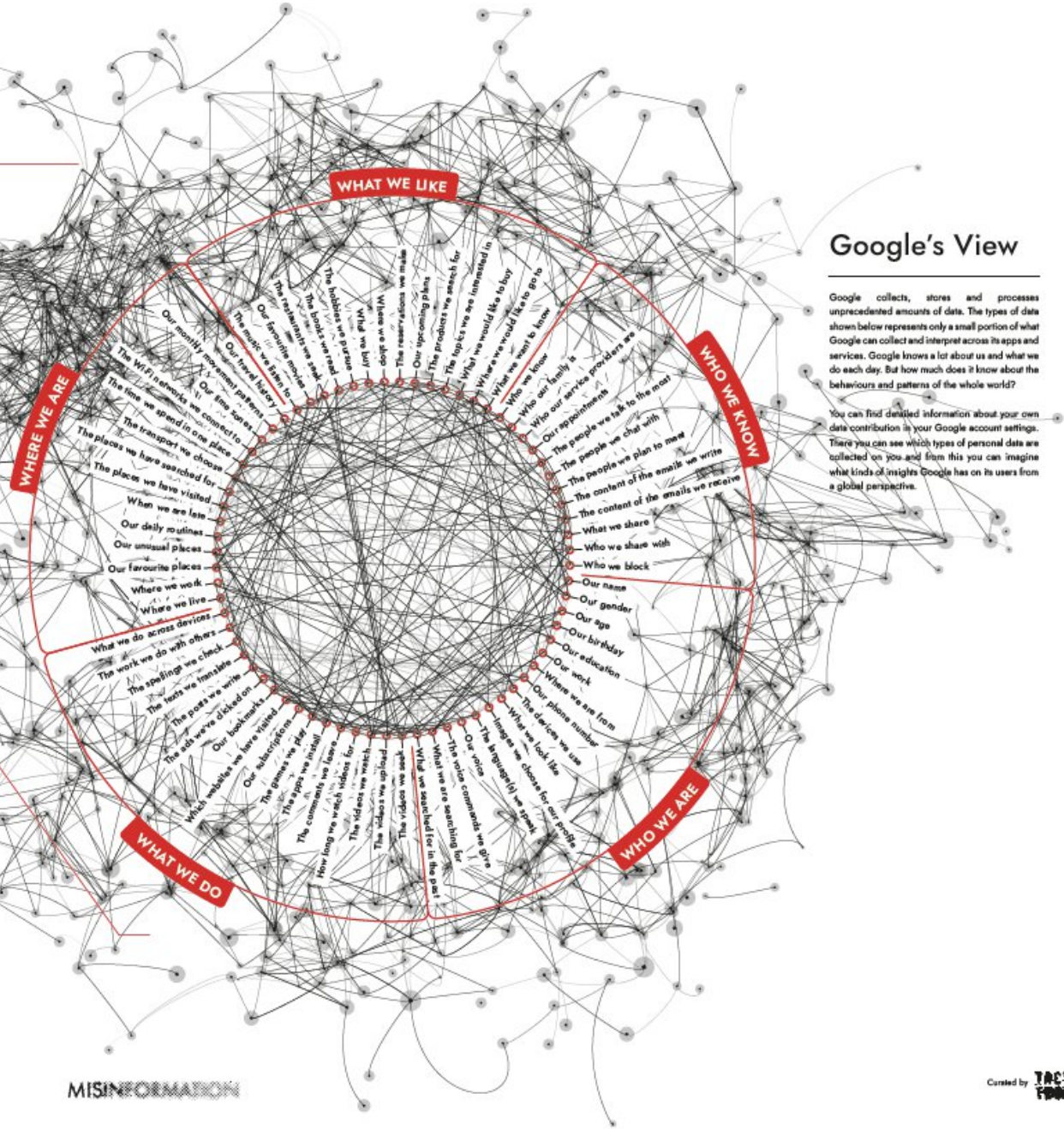
Google's Products and Users



Above you will find a list of all the products that Google have acquired and created since 1998. All of these **295 services** provide additional data for Google on its users and their actions. Can you recognise other products in the list that you are using?

There are 5.3 billion internet users globally — and a majority of them are in some way or another connected to one or more of Google's services. The graph in the centre represents how we can imagine that they may be interconnected. For example, Search, Android and Chrome all have above 3 billion users, which means Google collects and analyses data from the vast majority of internet users worldwide.





Google's View

Google collects, stores and processes unprecedented amounts of data. The types of data shown below represents only a small portion of what Google can collect and interpret across its apps and services. Google knows a lot about us and what we do each day. But how much does it know about the behaviours and patterns of the whole world?

You can find detailed information about your own data contribution in your Google account settings. There you can see which types of personal data are collected on you and from this you can imagine what kinds of insights Google has on its users from a global perspective.

Curated by TACTICAL TECH

WE ALL SHARE

Everyone shares—though some more than others. Do we always know the true nature of the content we like, endorse or forward? Social media and the internet allow information to flow freely in all directions, whether it's true or false. In fact, misinformation is often carefully crafted to grab our attention, making it more likely to be consumed and shared. We are the ones who make it influential. It all starts with one like, click or share.

What makes us **share** content?

It seems professional

Impostors can make misinformation seem legitimate. A quick name check may not be enough to find out the real origin of a story. We are often inclined to click on something that has a "badge of approval" or the word "safe" or "verified" on it.

What is the source of the information, and why should I trust it?

It confirms what we think

We often seek out and read information that confirms our own perspective. This creates environments where our own beliefs are amplified and reinforced through repetition. These "echo chambers" can increase social and political polarization.

Just because this information fits with my own beliefs and ideas, does that make it true?

It seems to shed new light on a story

Facts, headlines and images can be taken out of context and used to falsely frame an issue. It might seem like "new" information is supporting a story, but it might actually be old or unrelated.

Is this "new" insight really new to the story, or is it recycled from something else?

It seems authoritative and justified

Original source materials, quotes and references can make a story or argument credible. But just because bits of truthful information are used to support a story doesn't mean the story itself is true.

Do the facts presented support the opinion expressed?

It makes us laugh

Memes and satirical sites are popular on the internet, and for good reason. But even though they come with disclaimers, many people believe them. In some cases, the fake claims go viral and are never fully debunked.

It might be intended as a harmless joke, but how might others interpret it?

It's shocking or amazing

Clickbait are headlines or texts designed to draw our attention or entice us to click on a link. Their main goal is to get traffic to websites for marketing purposes. However, if the clickbait stories are false, it's an also rapidly spread misinformation.

Saberdolphins befriending wild bears?! Is this just a suspicious link?

It confirms our deepest suspicions

Sometimes a story might seem to connect the dots or uncover evidence that proves a theory we might have always had. Often this information runs counter to mainstream narratives. The aim is to lure us away from the accepted worldview by revealing what others don't know or are trying to hide.

Is that "hidden truth" backed up by solid evidence?

WE ALL HAVE OPINIONS

Everyone sees and judges things differently. Our ability to exchange opinions and adapt our own views is crucial for our communication with friends, family, strangers, institutions and organizations. When stories that are designed to mislead or provoke are added to the mix, it makes it even harder to have a conversation. When the ability to discuss and rework our perspective decreases, so does our empathy towards others, further dividing us all.

How do you feel misinformation **impacts** you?

- It leads to uncomfortable conversations with my friends and family
- It makes me more defensive of my views
- It wears me out emotionally
- It makes me more confused about complex issues
- It increases my anxiety in times of crisis
- It sticks in my mind and becomes hard to ignore
- It makes me feel isolated or estranged
- It makes it seem like there's only one way to see and understand things
- It leads to doubt about verified stories
- It weakens our tolerance for others' opinions
- It intensifies mistrust towards specific people, institutions or organizations
- It clogs information channels and disables our ability to address important issues
- It leads us to dismiss credibility based on skills, experiences and expertise
- It distorts our ability to distinguish facts from falsehood

WE ARE ALL CONNECTED

We are more connected than ever, continuously circulating content by viewing, ranking, liking and sharing. Some of the larger social platforms and services connect up to a quarter of the world's population within a single app. Should connecting people at such an unprecedented scale make those enabling it responsible for the consequences?

What is the true cost of **connecting everyone**?

Profit and control-driven design

Platforms make money by monetizing data, in particular personal data. Everything you do counts: how you view, click, like, and share. To optimize their collection of data and therefore maximize their profits, the services are designed to keep you engaged, make you interact and share your opinions. This frictionless design allows content to flow freely and fast, creating a path for misinformation as well.

WhatsApp and Facebook users in relation to the world's population

2,000,000,000

2,900,000,000

7,900,000,000

Combating the spread of misinformation

In an attempt to reduce the spread of misinformation, WhatsApp limited the amount of times a message could be forwarded with five chats at a time. In countries where news circulates primarily on WhatsApp, sharing restrictions can have a large impact on how information spreads.

The problem of scaling freedom of expression

After the increase of content moderation on WhatsApp, Facebook and Youtube due to the spread of COVID-19 misinformation, many people moved to Telegram. The messaging platform not only lacks any form of content moderation, but it also allows unlimited sharing and group chats with up to 200,000 people. Bots are free to forward up to 2,000 messages per hour.

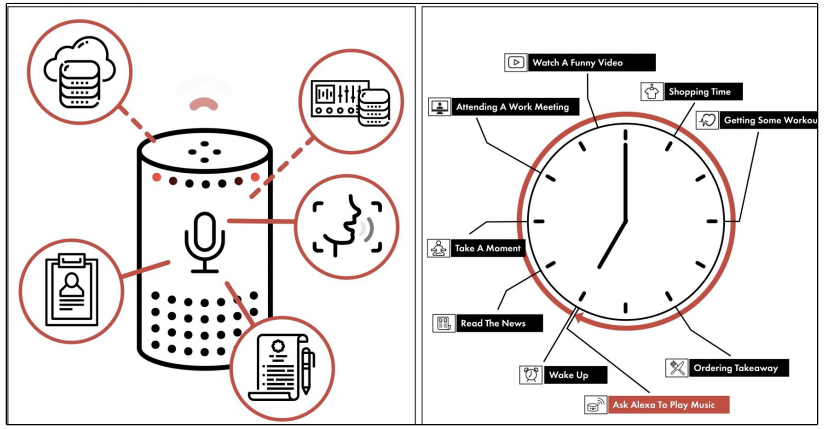
Five chats at a time still goes a long way

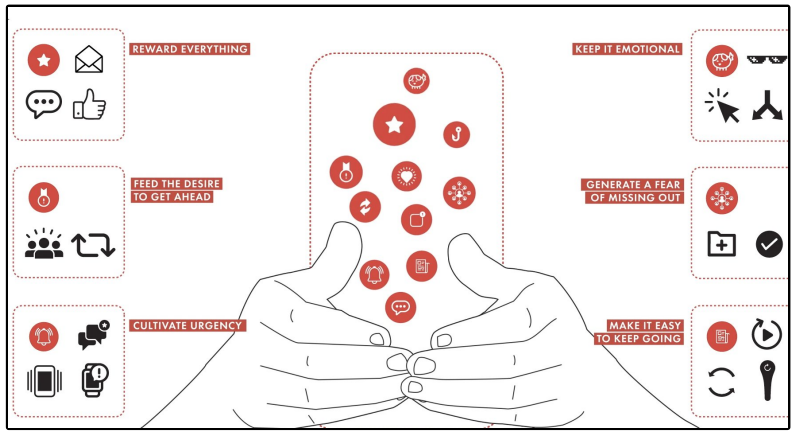
625

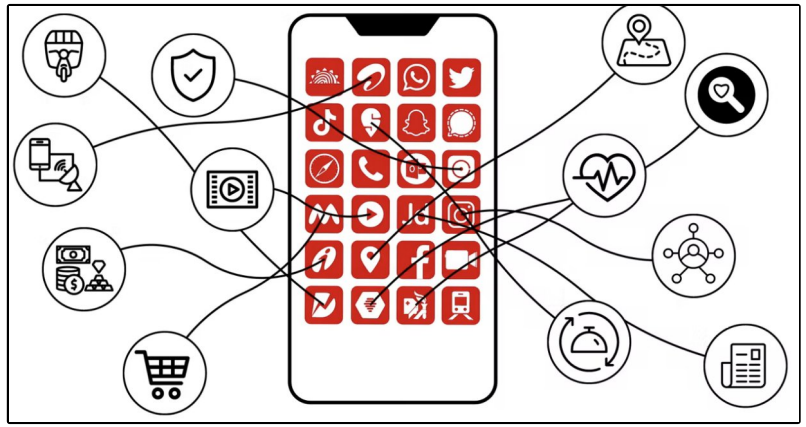
3,125

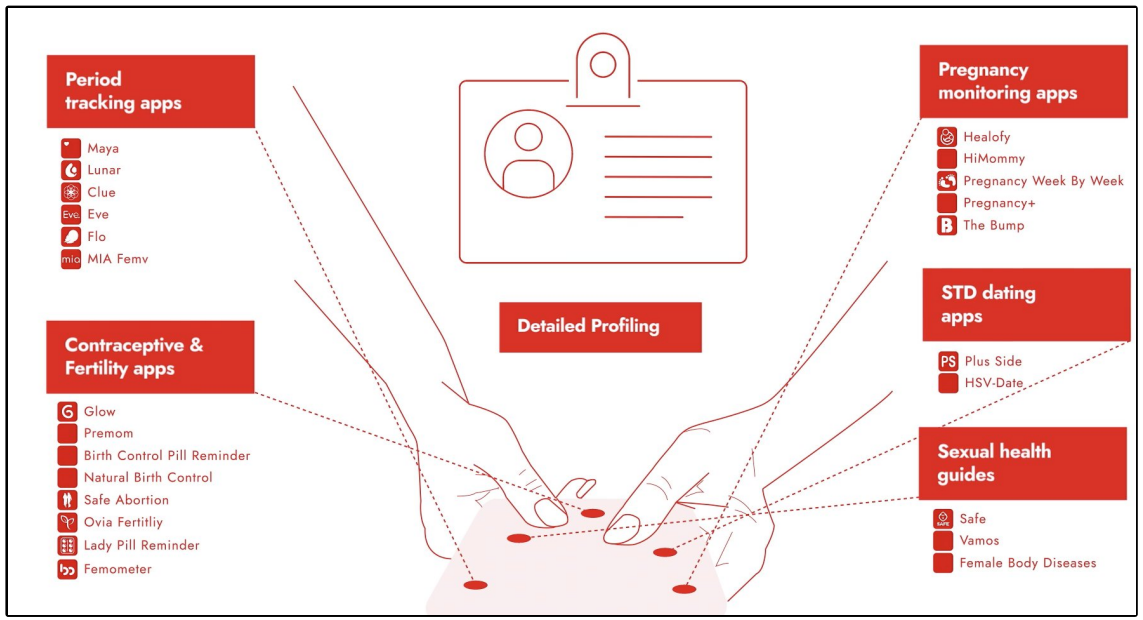
"Corporations, at least in social media land, are optimizing, maximizing revenue. You maximize revenue, you maximize engagement. To maximize engagement, you maximize outrage."
Eric Schmidt, former Youtube CEO

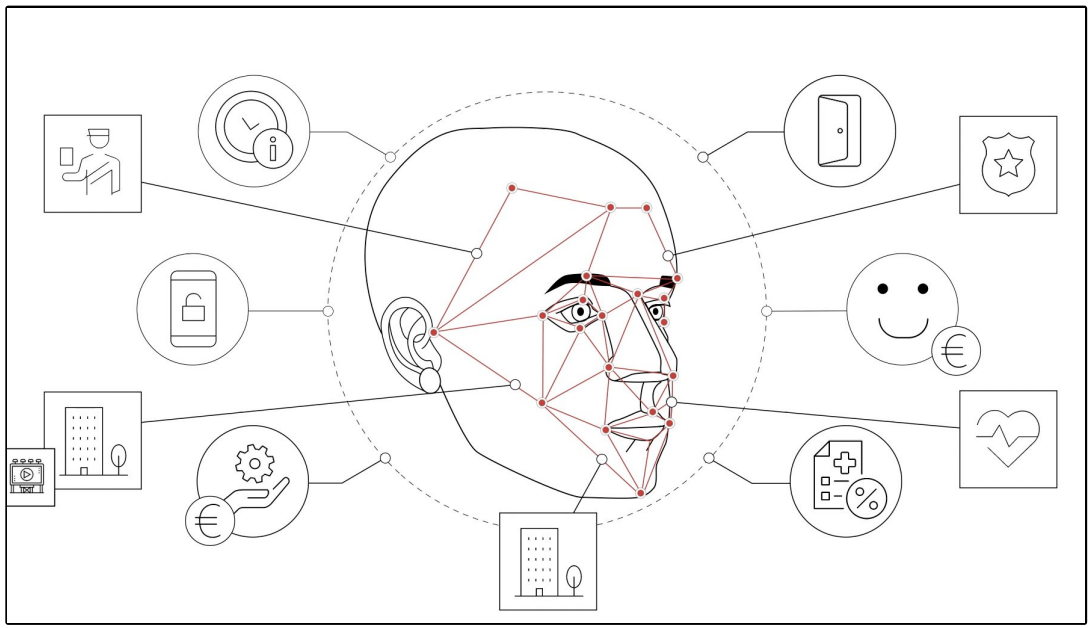
6 January 2022, on the Ezra Klein Expert podcast


Watch A Funny Video
Shopping Time
Attending A Work Meeting
Getting Some Workou
Take A Moment
Read The News
Wake Up
Ordering Takeaway
Ask Alexa To Play Music


REWARD EVERYTHING
KEEP IT EMOTIONAL
FEED THE DESIRE TO GET AHEAD
GENERATE A FEAR OF MISSING OUT
CULTIVATE URGENCY
MAKE IT EASY TO KEEP GOING




Period tracking apps
Maya
Lunar
Clue
Eve
Flo
MIA Femv
Contraceptive & Fertility apps
Glow
Premom
Birth Control Pill Reminder
Natural Birth Control
Safe Abortion
Ovia Fertitliy
Lady Pill Reminder
Femometer
Detailed Profiling
Pregnancy monitoring apps
Healofy
HiMommy
Pregnancy Week By Week
Pregnancy+
The Bump
STD dating apps
Plus Side
HSV-Date
Sexual health guides
Safe
Vamos
Female Body Diseases



What’s on for the Glass Room :

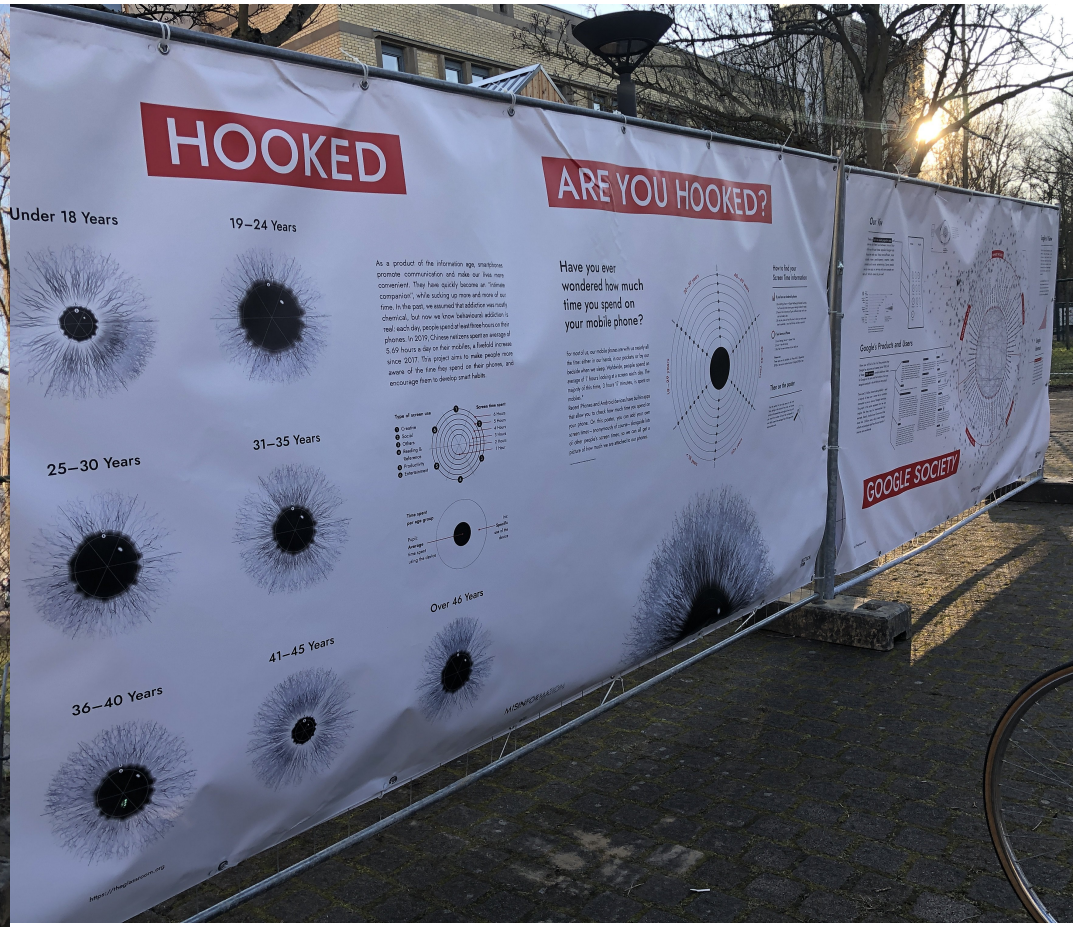
- Misinformation Edition now in over **15 languages**!

- Developed an **Outdoor** version of the Community Edition

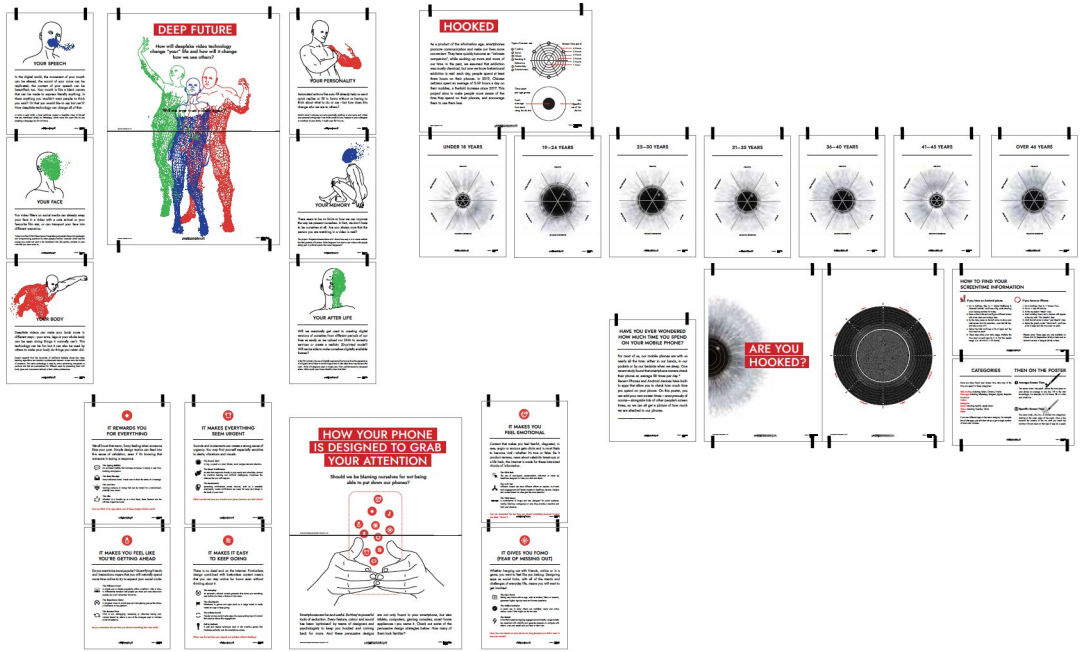
- Developed a **Low-Cost** version of the Community Edition (A3 and A4 prints)

— Partnerships in Nigeria, India, Balkans, and Brazil to adapt the exhibition

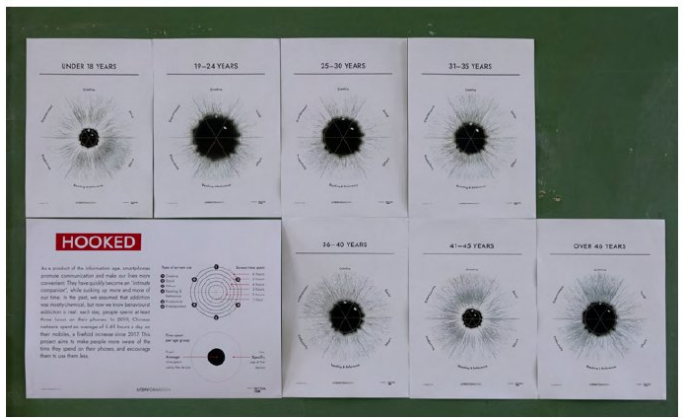
  - Larger Glass Room currently on show at MOD., Adelaide Australia & DHMD Dresden, Germany and Austria in Dec 2022

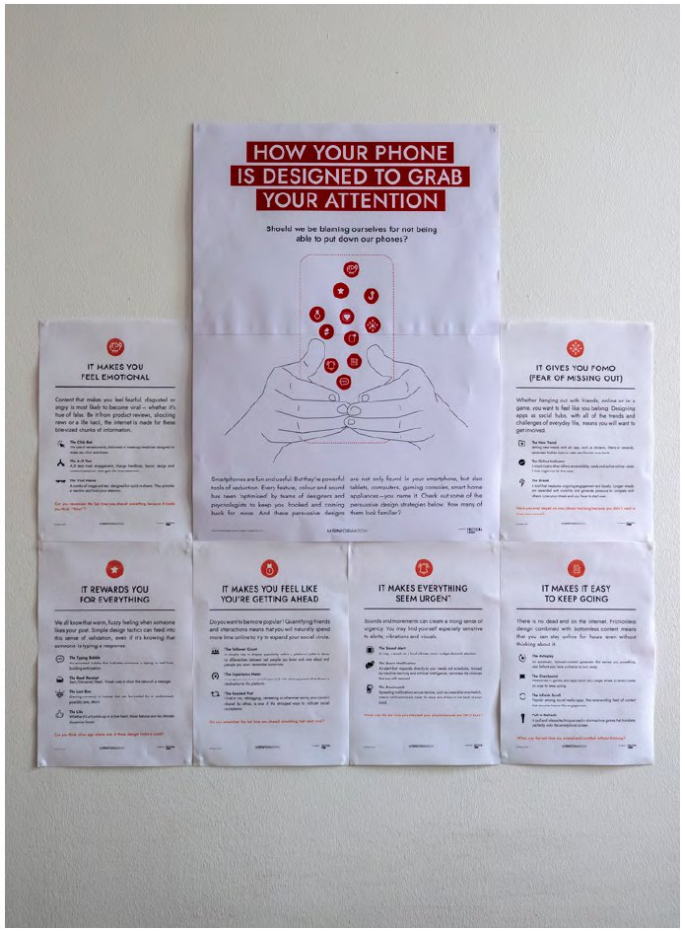


Berlin, Germany
March 2022


DEEP FUTURE
How will ubiquitous video technology change "your" life and how will it change how we see others?
YOUR SPEECH
YOUR FACE
YOUR BODY
YOUR PERSONALITY
YOUR MEMORY
YOUR AFTER LIFE
HOOKED
UNDER 18 YEARS
19–24 YEARS
25–30 YEARS
31–35 YEARS
36–40 YEARS
41–45 YEARS
OVER 46 YEARS
HAVE YOU EVER WONDERED HOW MUCH TIME YOU SPEND ON YOUR MOBILE PHONE?
ARE YOU HOOKED?
HOW TO FIND YOUR SCREENTIME INFORMATION
CATEGORIES
THEN ON THE POSTER
IT REWARDS YOU FOR EVERYTHING
IT MAKES EVERYTHING SEEM URGENT
IT MAKES YOU FEEL LIKE YOU'RE GETTING AHEAD
IT MAKES IT EASY TO KEEP GOING
HOW YOUR PHONE IS DESIGNED TO GRAB YOUR ATTENTION
Should we be blaming ourselves for not being able to put down our phones?
IT MAKES YOU FEEL EMOTIONAL
IT GIVES YOU FOMO (FEAR OF MISSING OUT)

THE GLASS ROOM
MISINFORMATION EDITION
DEEP FUTURE


UNDER 18 YEARS
19–24 YEARS
25–30 YEARS
31–35 YEARS
HOOKED
36–40 YEARS
41–45 YEARS
OVER 46 YEARS


HOW YOUR PHONE IS DESIGNED TO GRAB YOUR ATTENTION
Should we be blaming ourselves for not being able to put down our phones?
IT MAKES YOU FEEL EMOTIONAL
IT GIVES YOU FOMO (FEAR OF MISSING OUT)
IT REWARDS YOU FOR EVERYTHING
IT MAKES YOU FEEL LIKE YOU'RE GETTING AHEAD
IT MAKES EVERYTHING SEEM URGENT
IT MAKES IT EASY TO KEEP GOING

The Glass Room,

Data Detox Kit, and

Digital Enquirer Kit

Training-of-Trainers

TACTICAL TECH
Making sense of the digital

កម្ពុជាអាយស៊ីធីខែម
CAMBODIA ICT CAMP

Agenda:

Part 1

1. Opening
2. Warm up
3. Introduction to Tactical Tech and projects
4. Explore: The Glass Room

Part 2

1. Explore: Data Detox Kit
2. Explore: Digital Enquirer Kit
3. Discussion about local contexts

Data Detox Kit

Data Detox Kit

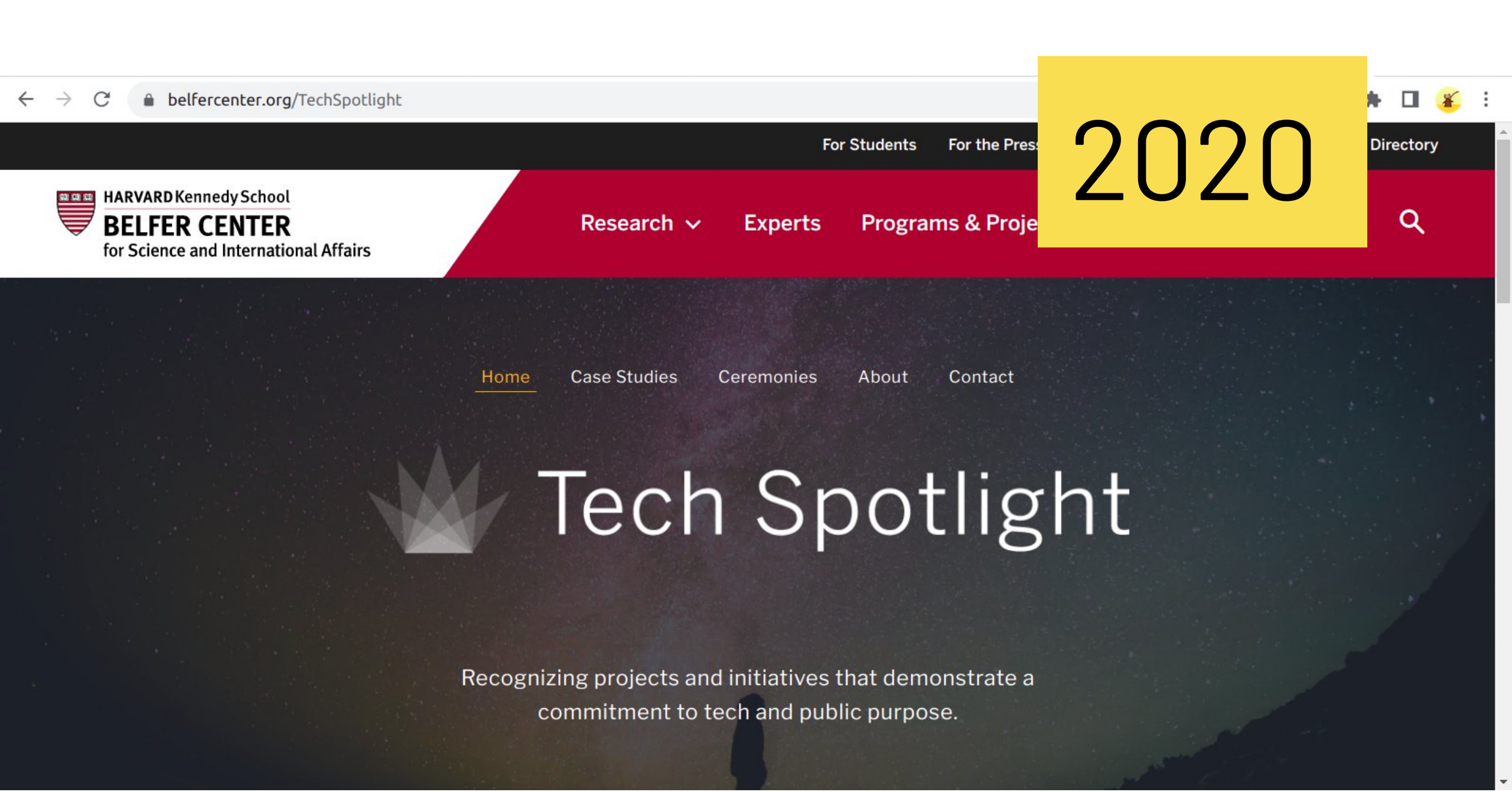
A self-learning guide to increase online privacy, digital security and wellbeing. It offers simple steps you can take towards a more balanced digital lifestyle.

datadetoxkit.org

English
العربية
bahasa
Беларуская
বাংলা
Dansk
Deutsch
Ελληνικά
Español
Euskara
Français
हिन्दी
Hrvatski
Italiano
日本語
Lietuvių
עברית
Nederlands
Norsk
Polski
Português
русский
slovenščina
Suomeksi
Svenska
ภาษาไทย
Українська
繁體中文
Armenian
اردو
ಹಃ
සිංහල

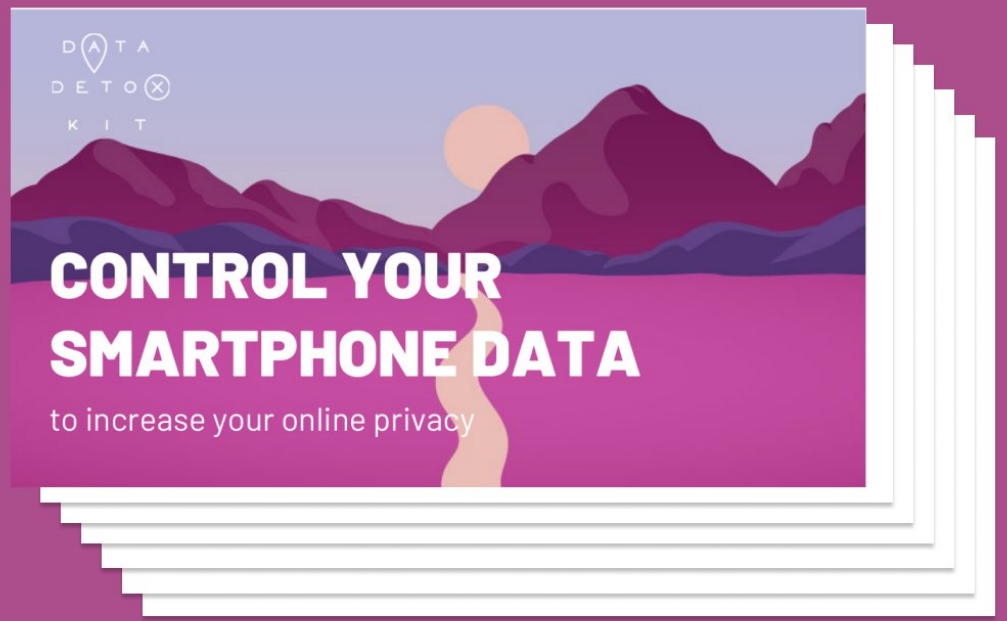
datadetoxkit.org

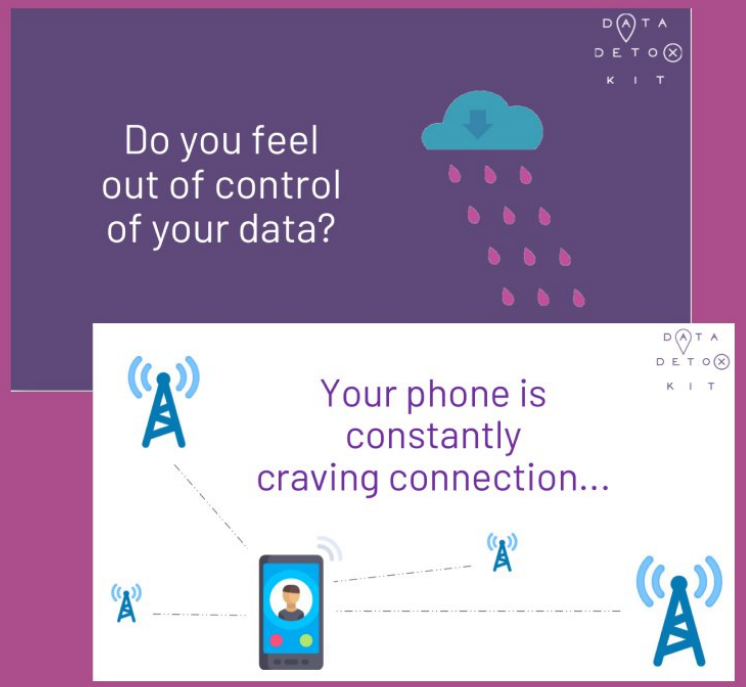
MISINFORMATION MARTIAL ARTS
HOW TO SURVIVE A BREAK-UP
STEP UP YOUR SECURITY GAME
GET A GRIP ON YOUR DATA
DATA DETOX
YOUTH


belfercenter.org/TechSpotlight
2020
For Students
For the Press
Directory
HARVARD Kennedy School
BELFER CENTER
for Science and International Affairs
Research
Experts
Programs & Proje
Home
Case Studies
Ceremonies
About
Contact
Tech Spotlight
Recognizing projects and initiatives that demonstrate a commitment to tech and public purpose.

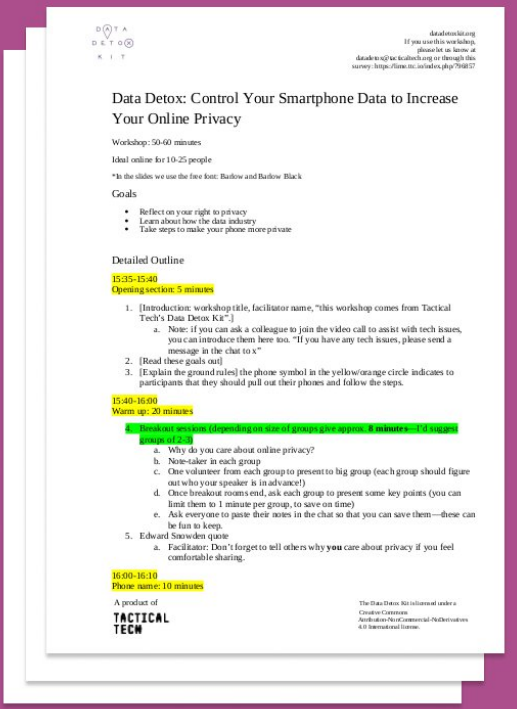
OFFICIAL SELECTION 2020
sundance
film festival
/the social dilemma
2020

DATA DETOX KIT Workshops





Slide Deck



Data Detox: Control Your Smartphone Data to Increase Your Online Privacy

Workshop: 50-60 minutes

Ideal online for 10-25 people

*In the slides we use the free font: Barlow and Barlow Black

Goals

- Reflect on your right to privacy
- Learn about how the data industry
- Take steps to make your phone more private

Detailed Outline

15:35-15:40
Opening section: 5 minutes

1. [Introduction: workshop title, facilitator name, "this workshop comes from Tactical Tech's Data Detox Kit".]
   a. Note: if you can ask a colleague to join the video call to assist with tech issues, you can introduce them here too. "If you have any tech issues, please send a message in the chat to x"
2. [Read these goals out]
3. [Explain the ground rules] the phone symbol in the yellow/orange circle indicates to participants that they should pull out their phones and follow the steps.

15:40-16:00
Warm up: 20 minutes

4. Breakout session (depending on size of groups give approx. **8 minutes**—I'd suggest groups of 2-3)
   a. Why do you care about online privacy?
   b. Note-taker in each group
   c. One volunteer from each group to present to big group (each group should figure out who your speaker is in advance!)
   d. Once breakout rooms end, ask each group to present some key points (you can limit them to 1 minute per group, to save on time)
   e. Ask everyone to paste their notes in the chat so that you can save them—these can be fun to keep.
5. Edward Snowden quote
   a. Facilitator: Don't forget to tell others why **you** care about privacy if you feel comfortable sharing.

16:00-16:10
Phone name: 10 minutes

A product of

TACTICAL TECH

The Data Detox Kit is licensed under a Creative Commons Attribution-NonCommercial-NoDerivatives 4.0 International license.

Outline

Who Is Mr. J?

Browsing Histories: Metadata Explorations
by Tactical Tech & Share Lab

http://www.20min.ch/switzerland/news/story/Swiss-Italian-Border-will-close-30130071

http://www.mediajobs.ch/openings/index1.html?sk=mj&category=219&searchtype=angebot&Media-Journalism-Publishing

https://www.google.com.hk/search?q=brew+house&oq=Brew+House&aqs=chrome..61i57j0l5.j0j4&sourceid=chrome&es_sm=91

https://www.google.com.sg/search?q=30+Merchant+Road&oq=30+Merchant+Road&aqs=chrome..67i77.j0j7&sourceid=chrome&es_sm=91

https://www.google.com.sg/webhp?sourceid=chrome-instant&ion=1&espv=2&ie=UTF-8#q=marina%20bay%20room

https://www.google.com.sg/maps/place/Lee+Kuan+Yew+School+of+Public+Policy/@1.3014704,103.1190111,15z/data=!4m2!1m1!1s0x0

http://www.20min.ch/switzerland/news/story/Swiss-Italian-Border-will-close-30130071

http://www.mediajobs.ch/openings/index1.html?sk=mj&category=219&searchtype=angebot&Media-Journalism-Publishing

https://www.google.com.hk/search?q=brew+house&oq=Brew+House&aqs=chrome..61i57j0l5.j0j4&sourceid=chrome&es_sm=91

https://www.google.com.sg/search?q=30+Merchant+Road&oq=30+Merchant+Road&aqs=chrome..67i77.j0j7&sourceid=chrome&es_sm=91

https://www.google.com.sg/webhp?sourceid=chrome-instant&ion=1&espv=2&ie=UTF-8#q=marina%20bay%20room

https://www.google.com.sg/maps/place/Lee+Kuan+Yew+School+of+Public+Policy/@1.3014704,103.1190111,15z/data=!4m2!1m1!1s0x0

Mr. J's browser history included:

- 21500 URLs from his activities between April-June of that year
- Exact time and date
- Number of times visited
- Last time visited

In an average week:

- Mr. J starts browsing on his computer around 9am
- On the weekend he sleeps in and starts around midday
- On Thursday and Saturday evenings he leaves the house, returning to browsing around midnight or late the next morning

Mr. J's location:

- His life patterns were out of the ordinary in the first two weeks of April
- Taking a closer look at the URL revealed that he was traveling from Switzerland to Hong Kong and Singapore

.ch .sg .hk

Mr. J's location:

His Google Map searches revealed which places he intended, desired, or preferred to go in Hong Kong and Singapore

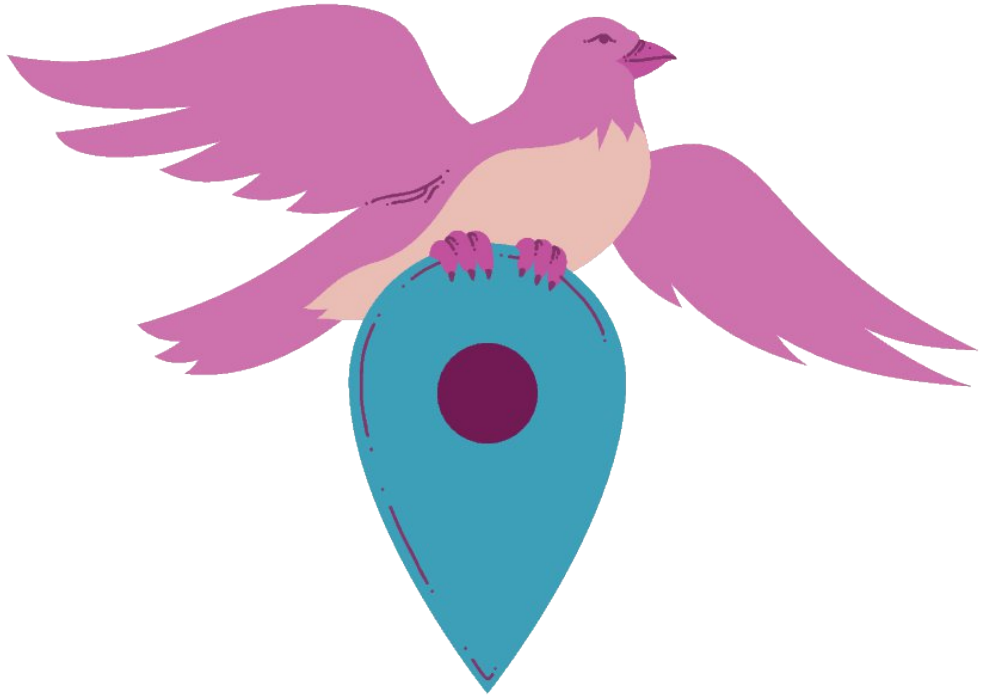
www.google.com.hk/[...]Brew+House
www.google.com.sg/[...]30+Merchant+Road
www.google.com.sg/[...]marina%20bay%20room
www.google.com.sg/[...]Lee+Kuan+Yew+School+of+Public+Policy

Identity and Social Network

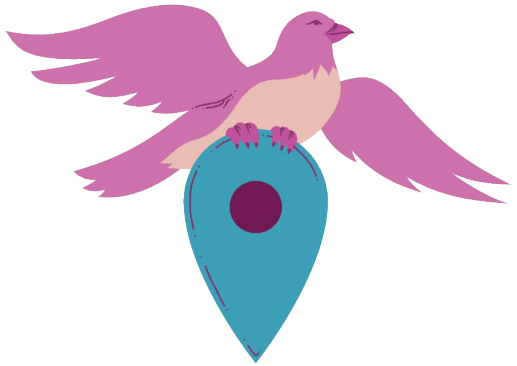
In fact, within just a few minutes of analyzing this browser history data set, Mr. J's Facebook visits revealed his real name and enabled the researchers to reconstruct part of his social connections.

Read the full report:

Does your Photo Filter App need access to your location?



Turn off any permissions that an app doesn’t need to function:



Android:
Settings → Apps → Manage access on a per-app basis

iPhone:
Settings → Privacy → Select the permission you'd like to manage → Manage access on a per-app basis

Digital Enquirer Kit

Digital Enquirer Kit

An e-learning course about how to prevent the spread of misinformation.

The course covers media literacy, verification, navigating the internet and how to fact-check safely.

digitalenquirerkit.org

Digital Enquirer Kit

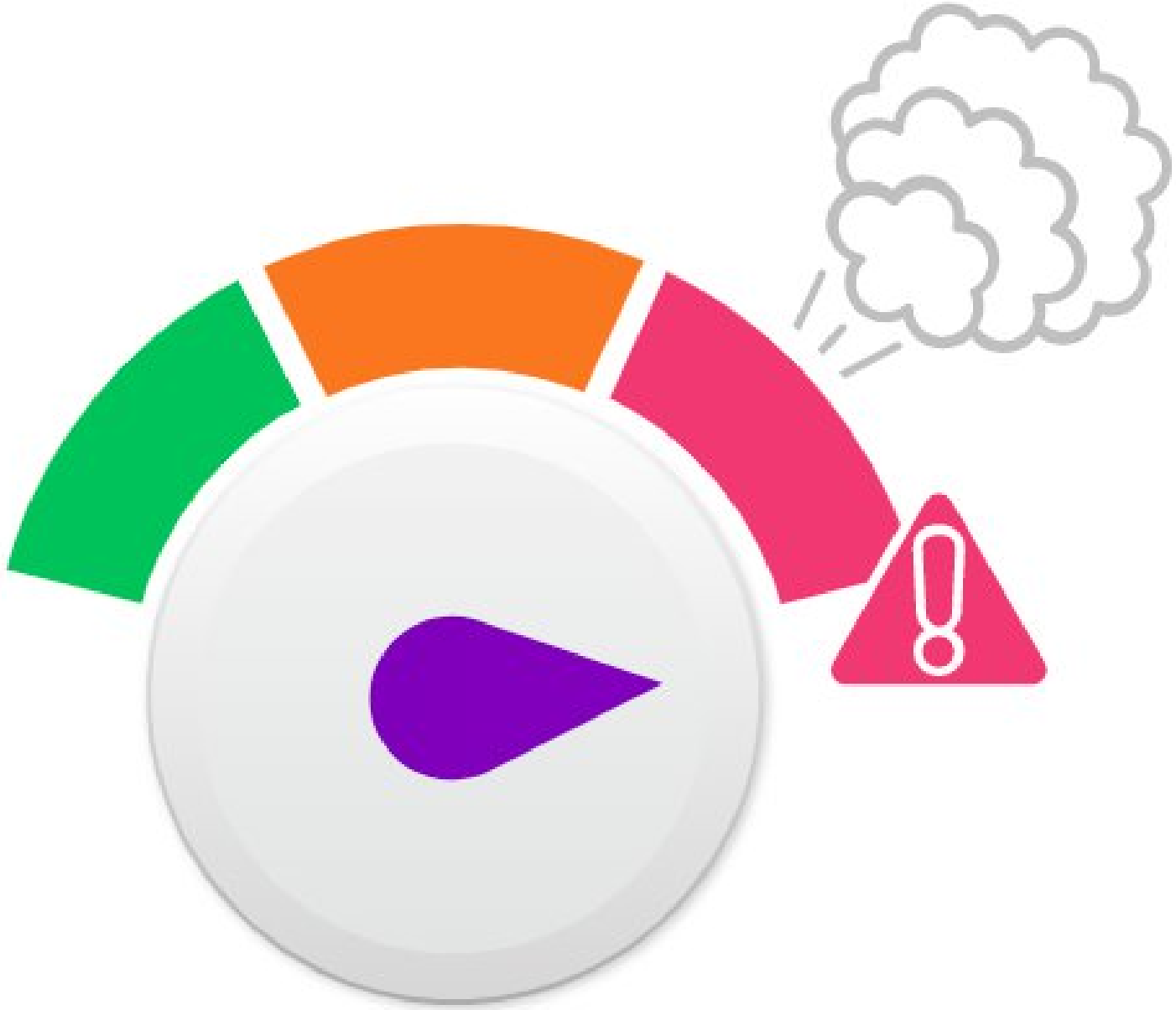
Digital Enquirer Kit

The Do No Harm Principle

The **Do No Harm** principle means that you prioritize the safety and well-being of yourself and others. You help as much as you can without causing harm to yourself and others.

As a Digital Enquirer, you should always refer back to the Do No Harm principle when you embark on an enquiry, document information, or share information with others.

Tip!



Digital Enquirer Kit

A Reliable Way to Conduct Research

One of the most reliable ways of conducting research is to follow the **Scientific Method**. As the name implies, scientists in the lab follow these steps, as well as researchers of various disciplines and professions outside of the sciences.

There are seven steps for a Digital Enquirer. Let's see what they are.

Digital Enquirer Kit

Cautious

Verifiable

Balanced

Trustworthy

ACTIVITY:
City Spotting

CAN YOU TELL IN WHICH CITIES THESE IMAGES WERE TAKEN?

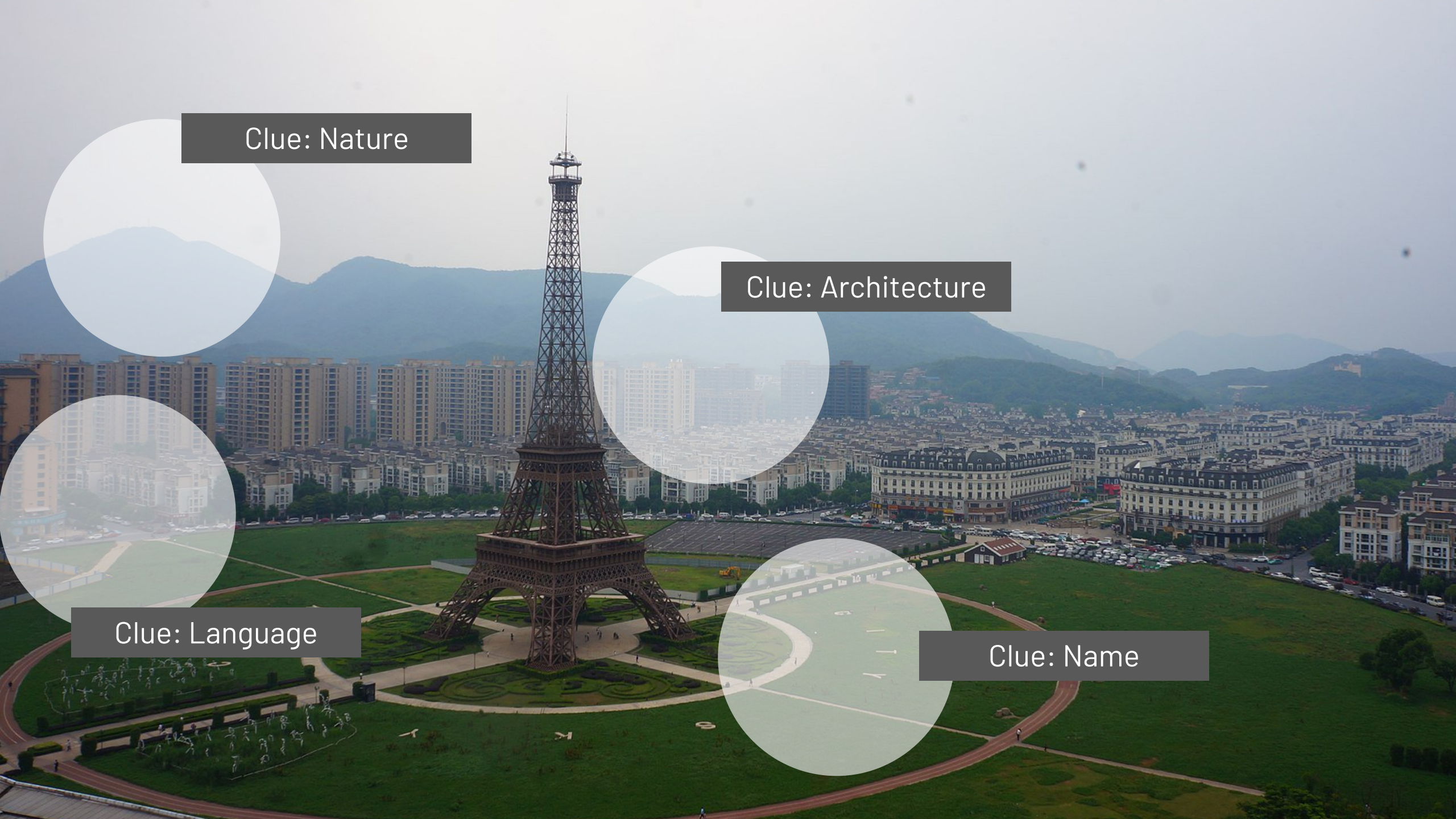
tembergische

Clue: Language
Clue: Architecture
Clue: Train station

恭喜發財

Clue: Architecture
恭喜發財
Clue: Parking sign
Clue: Language
Clue: Betting shop

Clue: Architecture
Clue: Driving side
Clue: Ginza taxi


Clue: Nature
Clue: Architecture
Clue: Language
Clue: Name

Local Context Discussion

1. Do you see that these projects will fit into your context? (Why? Why not?)
2. How should these projects change to fit in or be more interesting to local audiences?
3. What should be taken into consideration? (in regards to localizing and later using the materials)

Call to action:

Open to localization and adaptation partnership for Cambodian contexts...

Email Safa at safa@tacticaltech.org to discuss details!

Thank You!

Follow us on Twitter: **@info_activism**
Visit our website: **tacticaltech.org**
Subscribe to our newsletter **In the Loop: lists.tacticaltech.org**
Get in touch! **ttc@tacticaltech.org**

TACTICAL TECH
Making sense of the digital